

Fig. 1

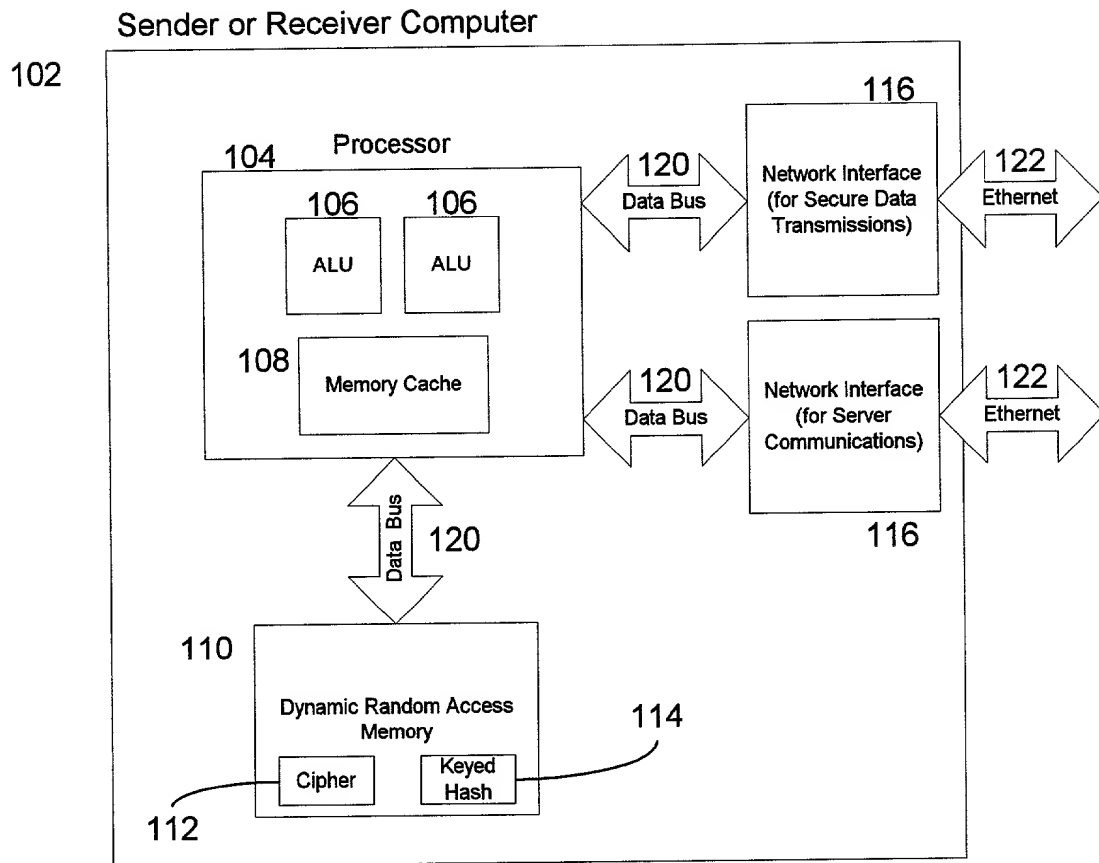
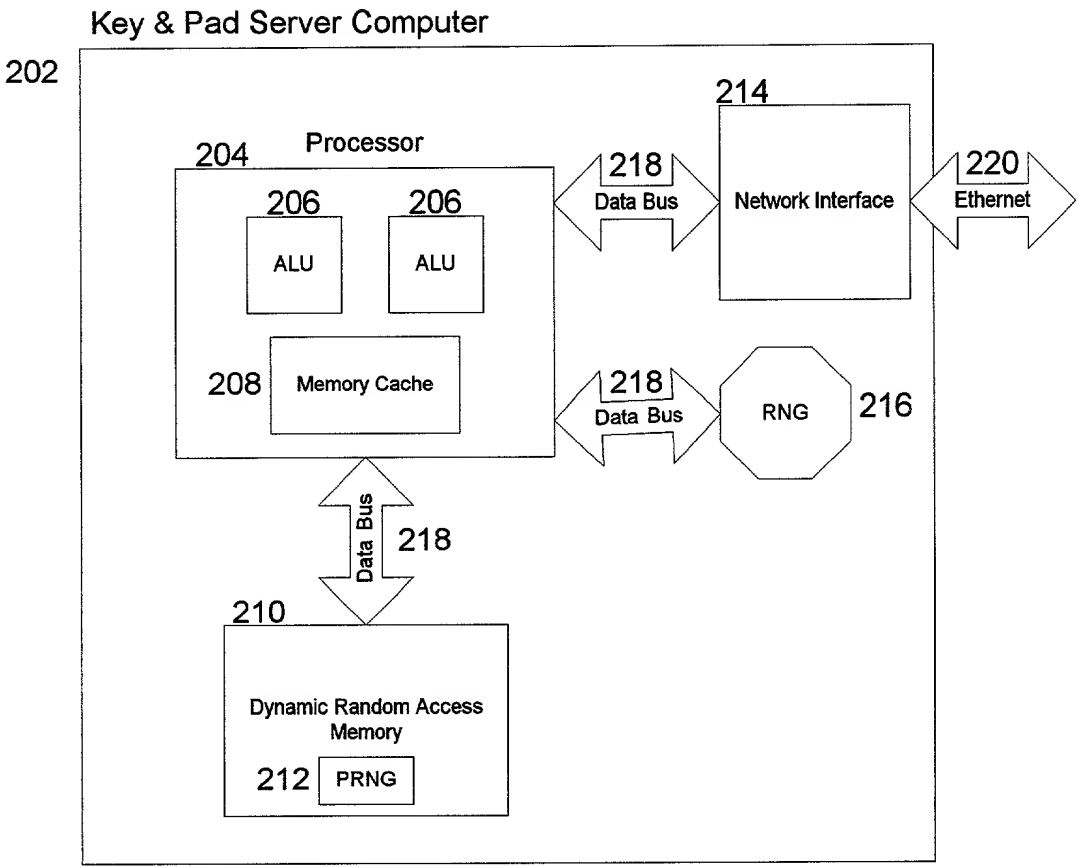


Fig. 2



Simple Mechanism of Generating a Random Permutation of a Sequence of Unique Numbers from 0 to N

Fig. 3

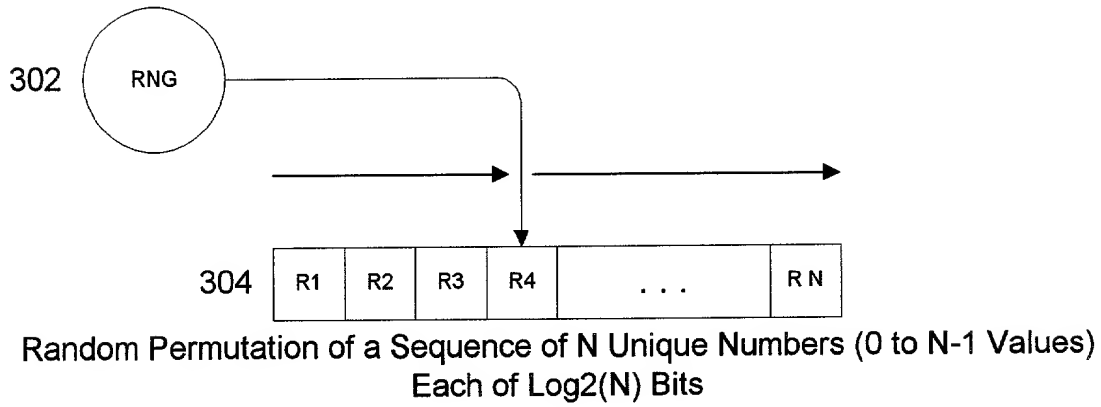


Fig. 4

Near Perfect Riffle Shuffle Mechanism of Generating a Random Permutation of a Sequence of Unique Numbers from 0 to N.

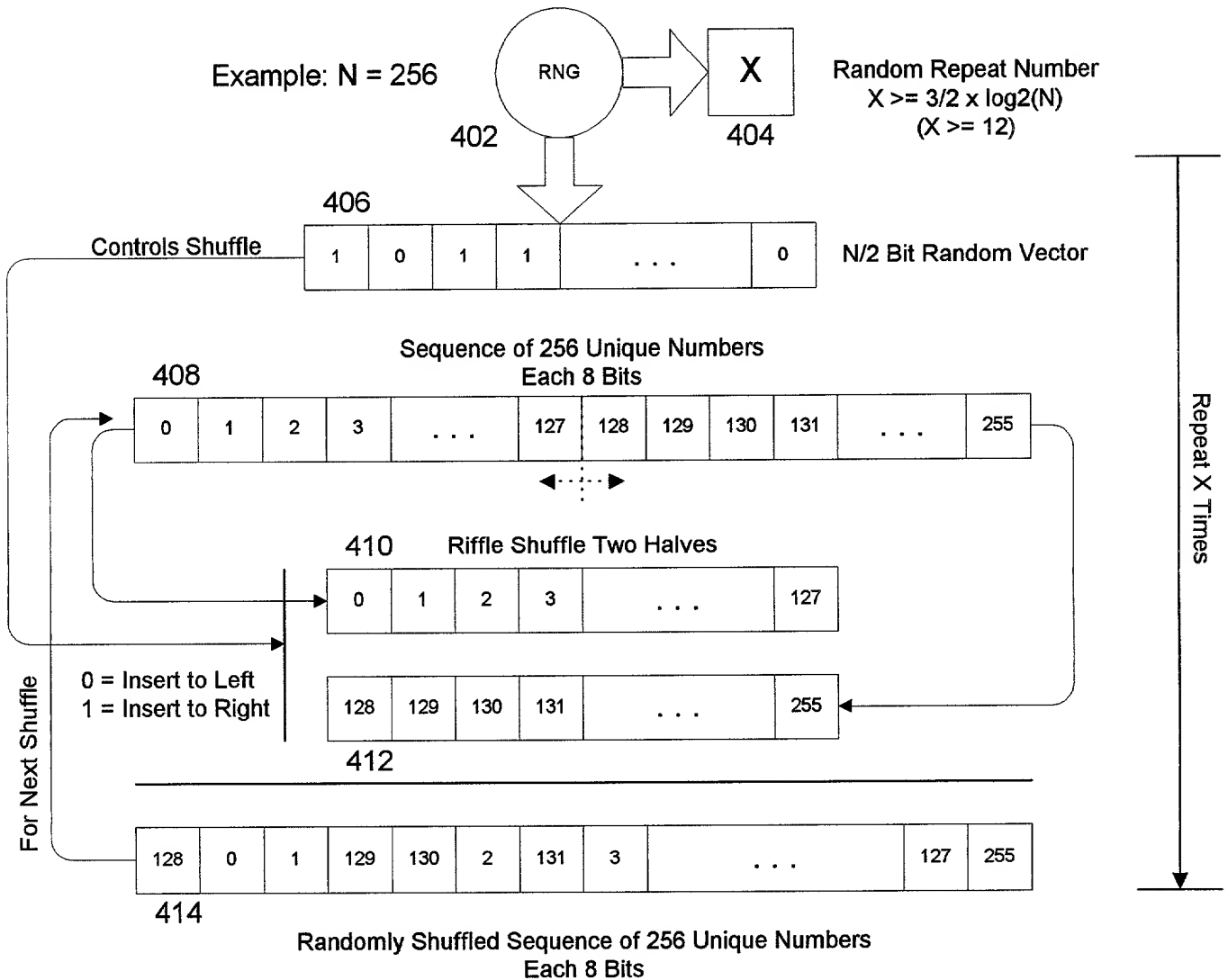


Fig. 5

Randomly Permutating a Sequence of Numbers

Example: $N = 8$

Random Sequence of Eight 3 bit Unique (0 to 7) Indices

502	2	5	4	0	7	6	1	3
-----	---	---	---	---	---	---	---	---

Sequence of Eight Random Numbers

	0	1	2	3	4	5	6	7
Source:	A	B	C	D	E	F	G	H

504

Result:

C	F	E	A	H	G	B	D
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506

Sequence of Eight Shuffled Random Numbers

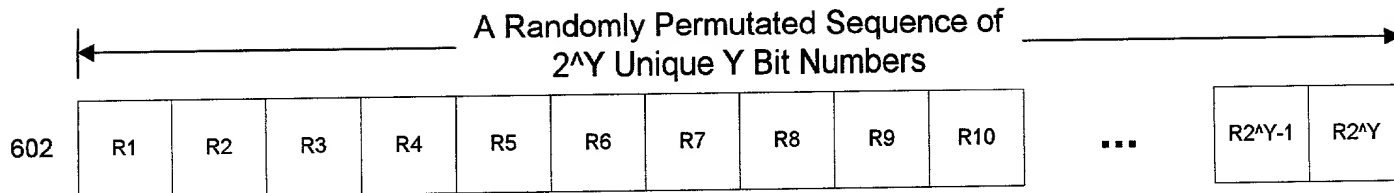
Controls
Sequence
Re-Ordering

502 504 506

Fig. 6

Key or Seed Data Structure

A Randomly Permuted Sequence of 2^Y Unique Y Bit Numbers

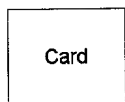


where $Y = 6, 7, \text{ or } 8$

Fig. 7

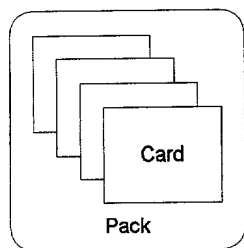
Unit Sizes Used For Partitioning Random Permutations

702



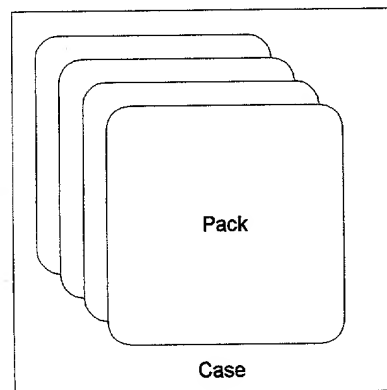
1 Card = 2^U Bytes, where $U = 0, 1, 2, 3, \text{ or } 4$ (i.e. 1, 2, 4, 8, or 16 Bytes)

704



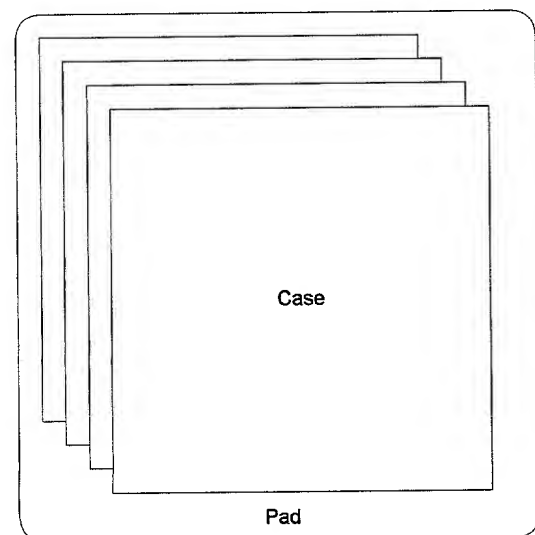
1 Pack = 2^V Cards, where $V = 6, 7, 8 \text{ or more}$.

706



1 Case = 2^W Packs, where $W = 6, 7, 8 \text{ or more}$.

708



1 Pad or Pool = 2^X Cases, where $X = 6, 7, 8 \text{ or more}$.

Fig. 8

Flow Chart for Nested Shuffle

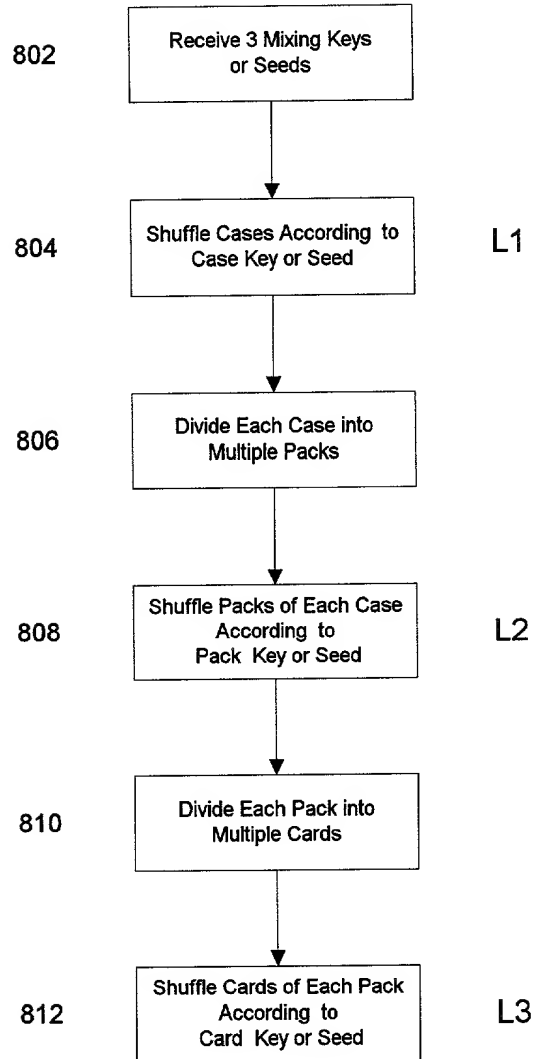


Fig. 9

Nested Shuffle of a Series of Cards

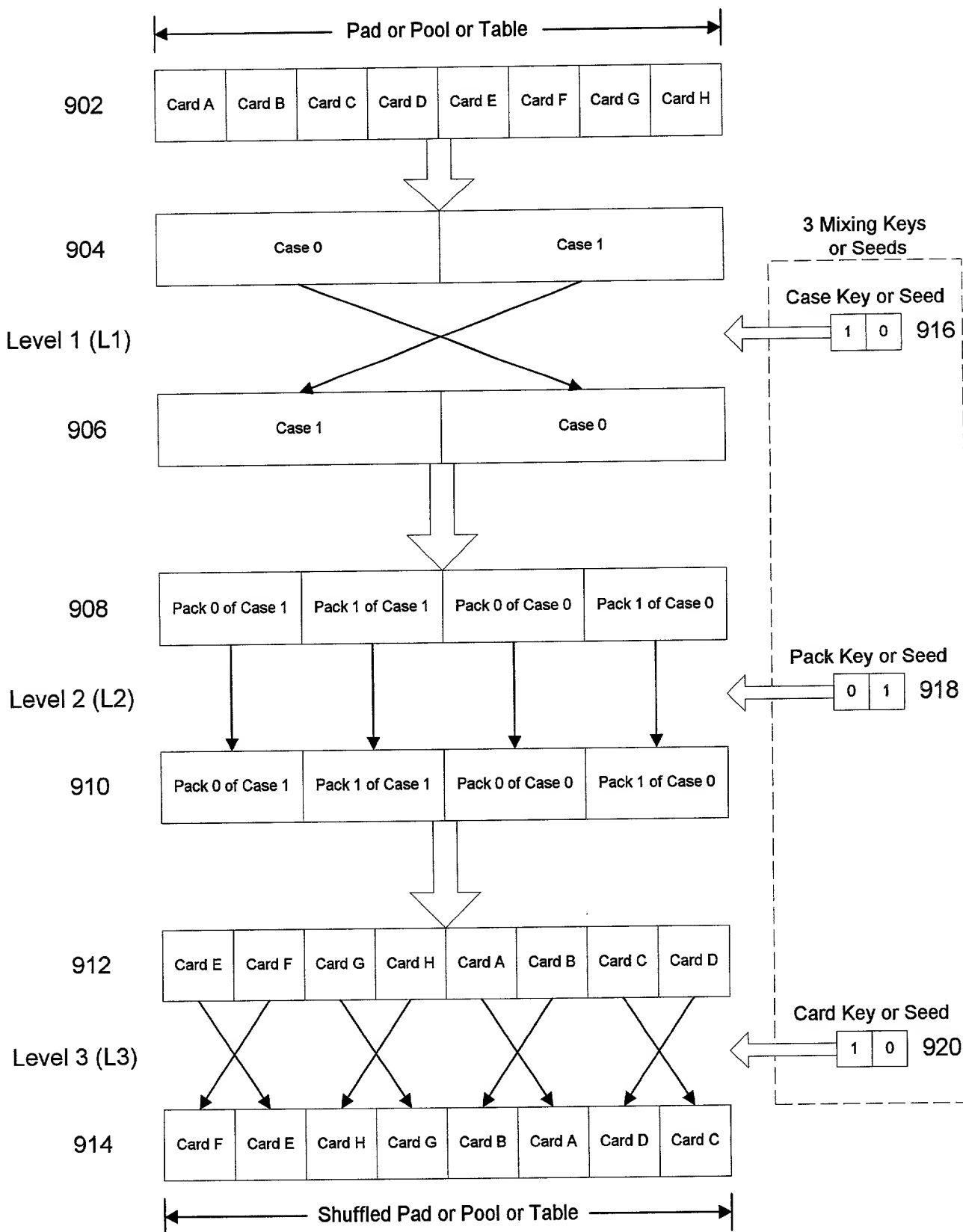


Fig. 10

Non-Cyclic Pseudo-Random Number Generator

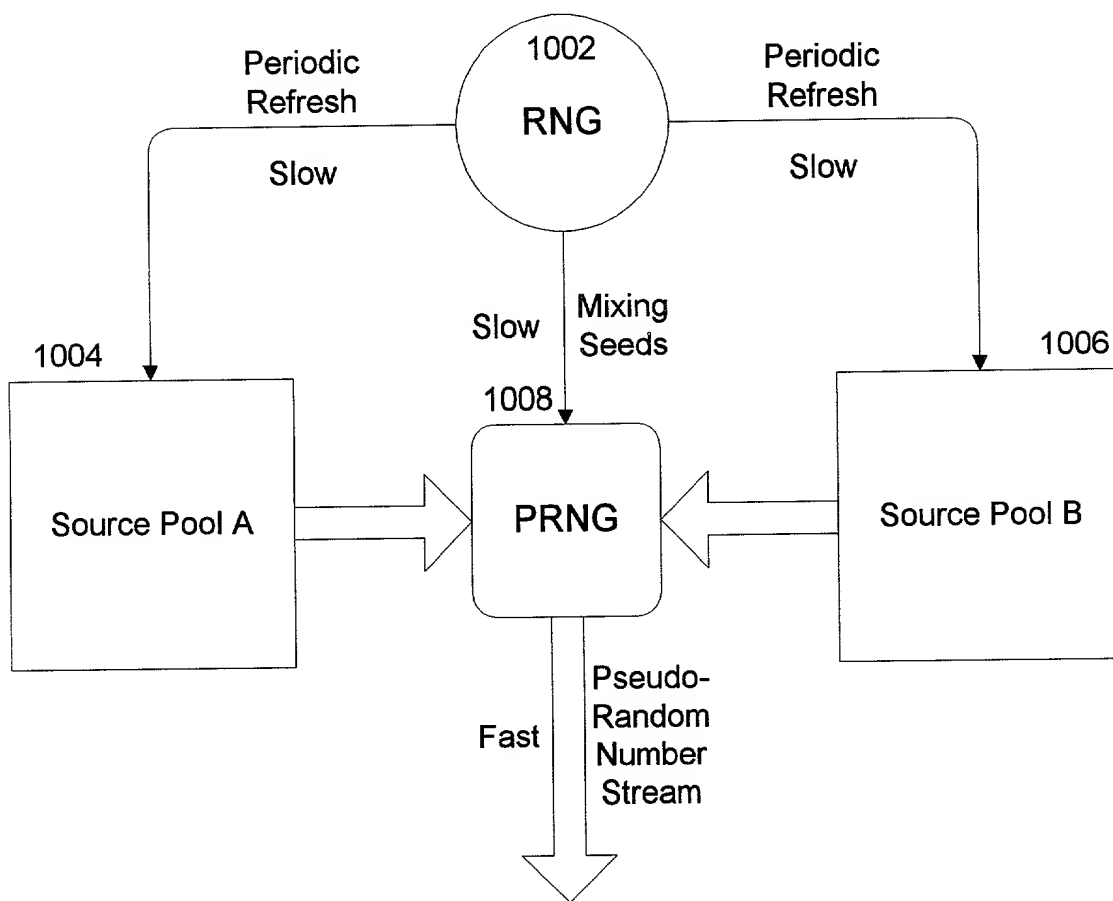


Fig. 11 Non-Cyclic Pseudo-Random Number Generation

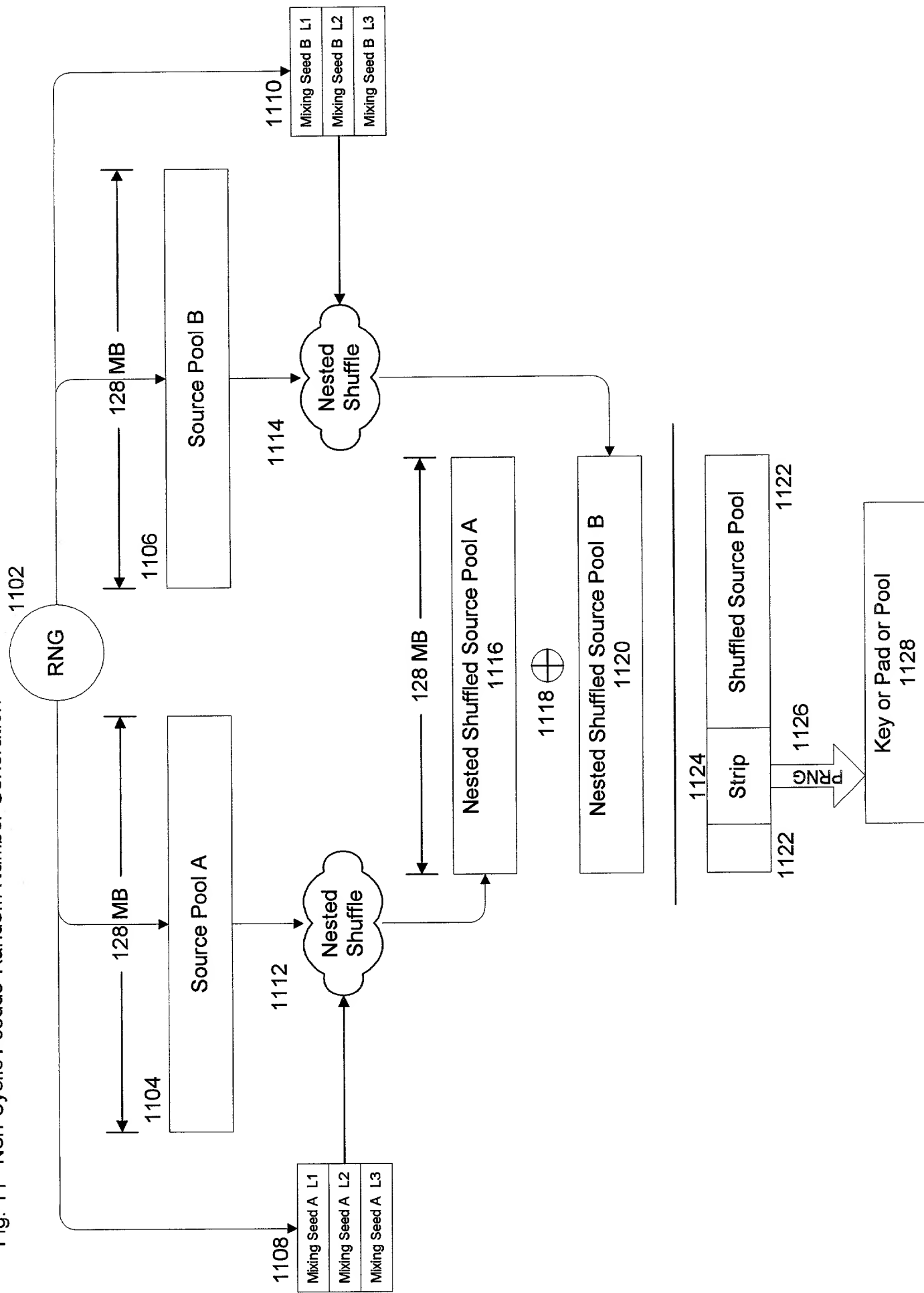


Fig. 12

Nested Shuffle of A Source Pool A or B (128 MB)

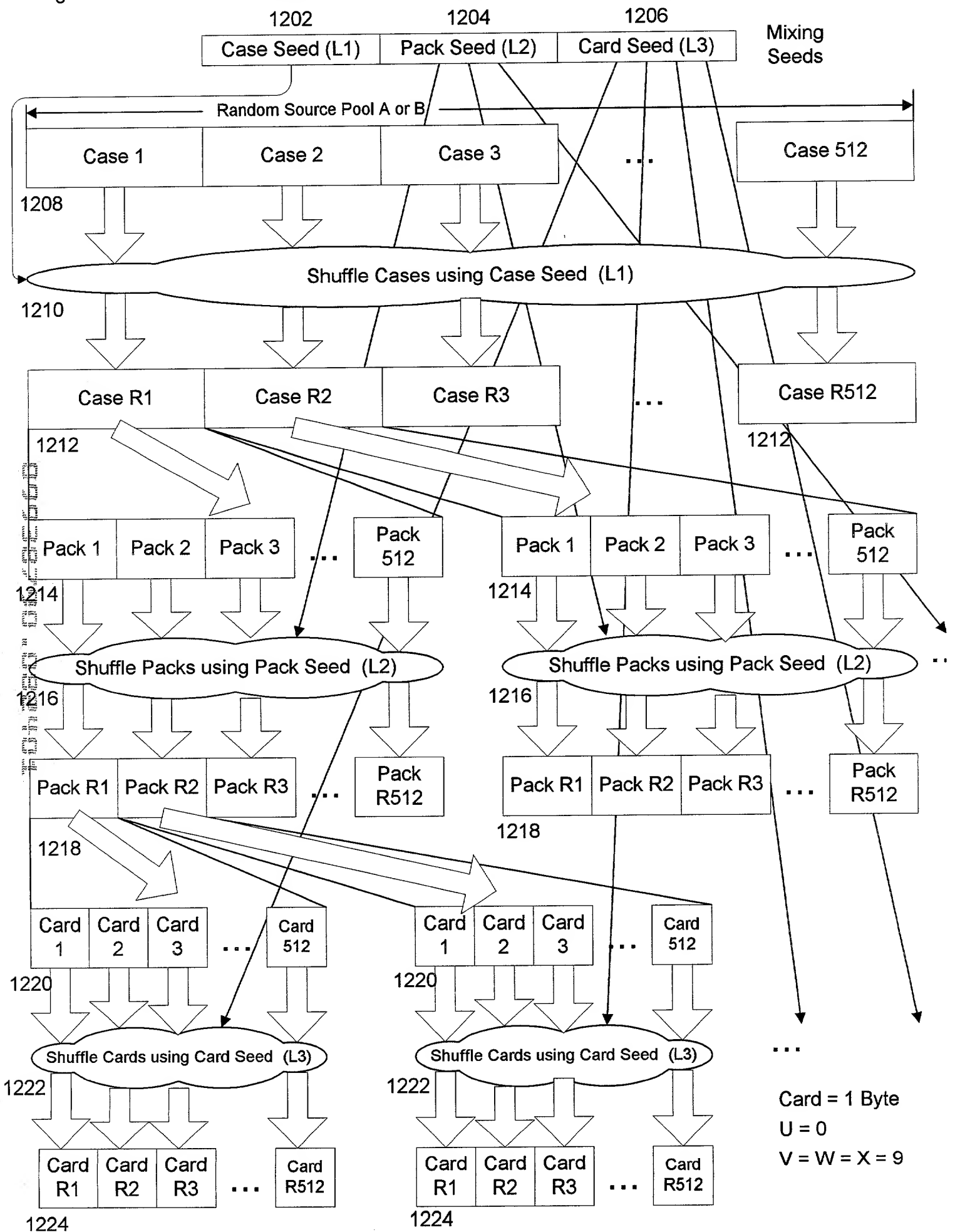


Fig. 13

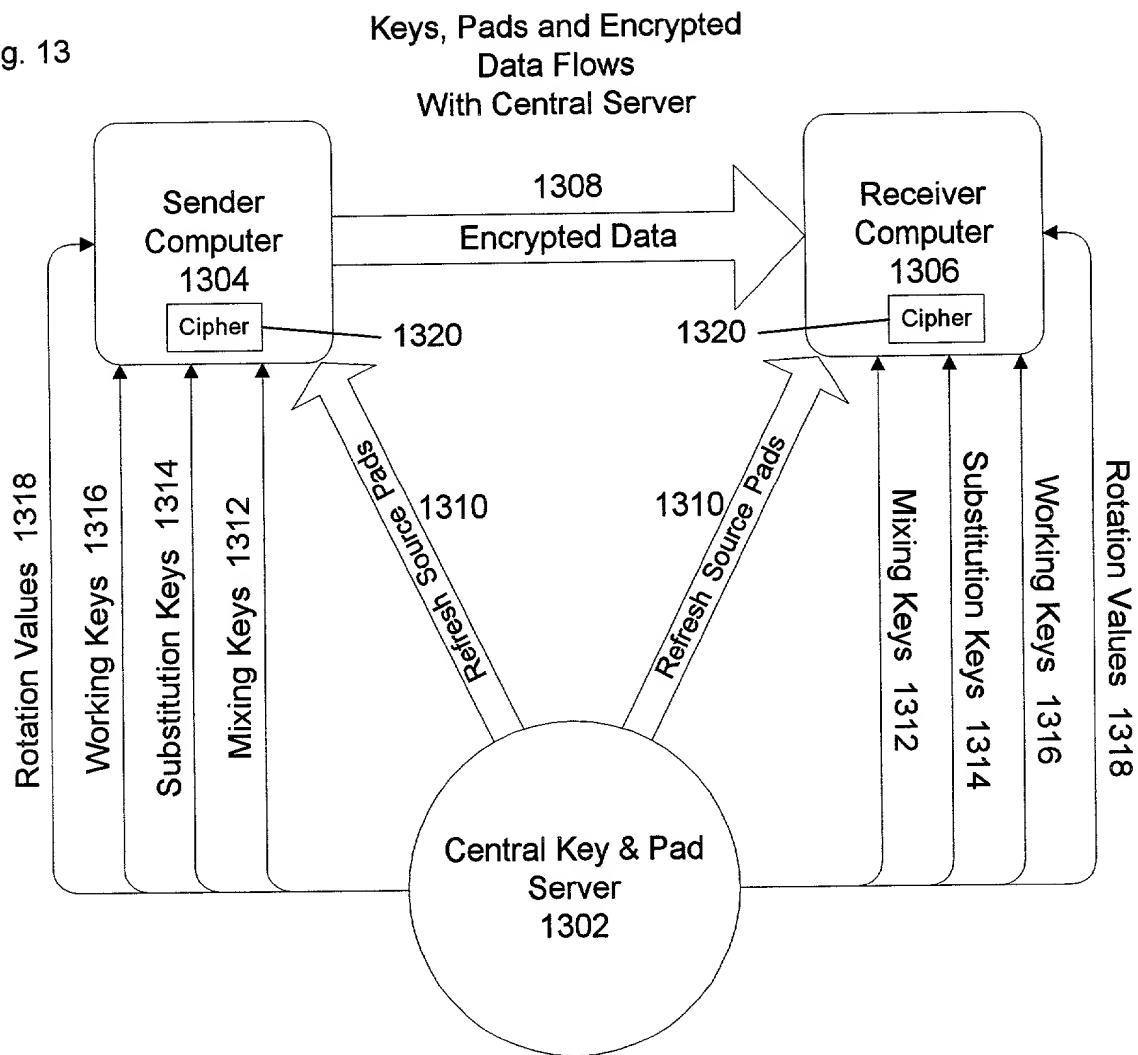


Fig. 14

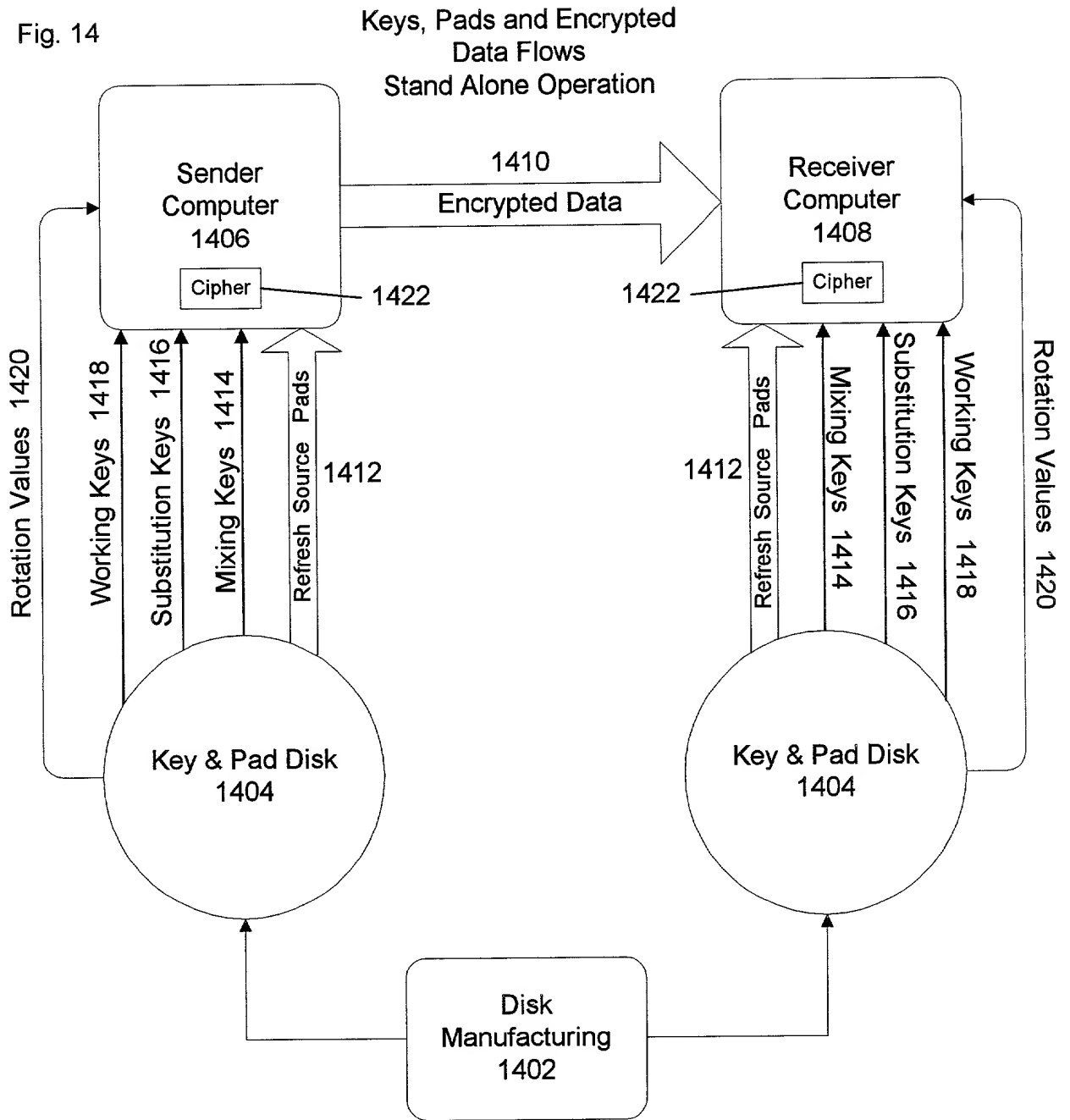


Fig. 15

ENCRYPTION

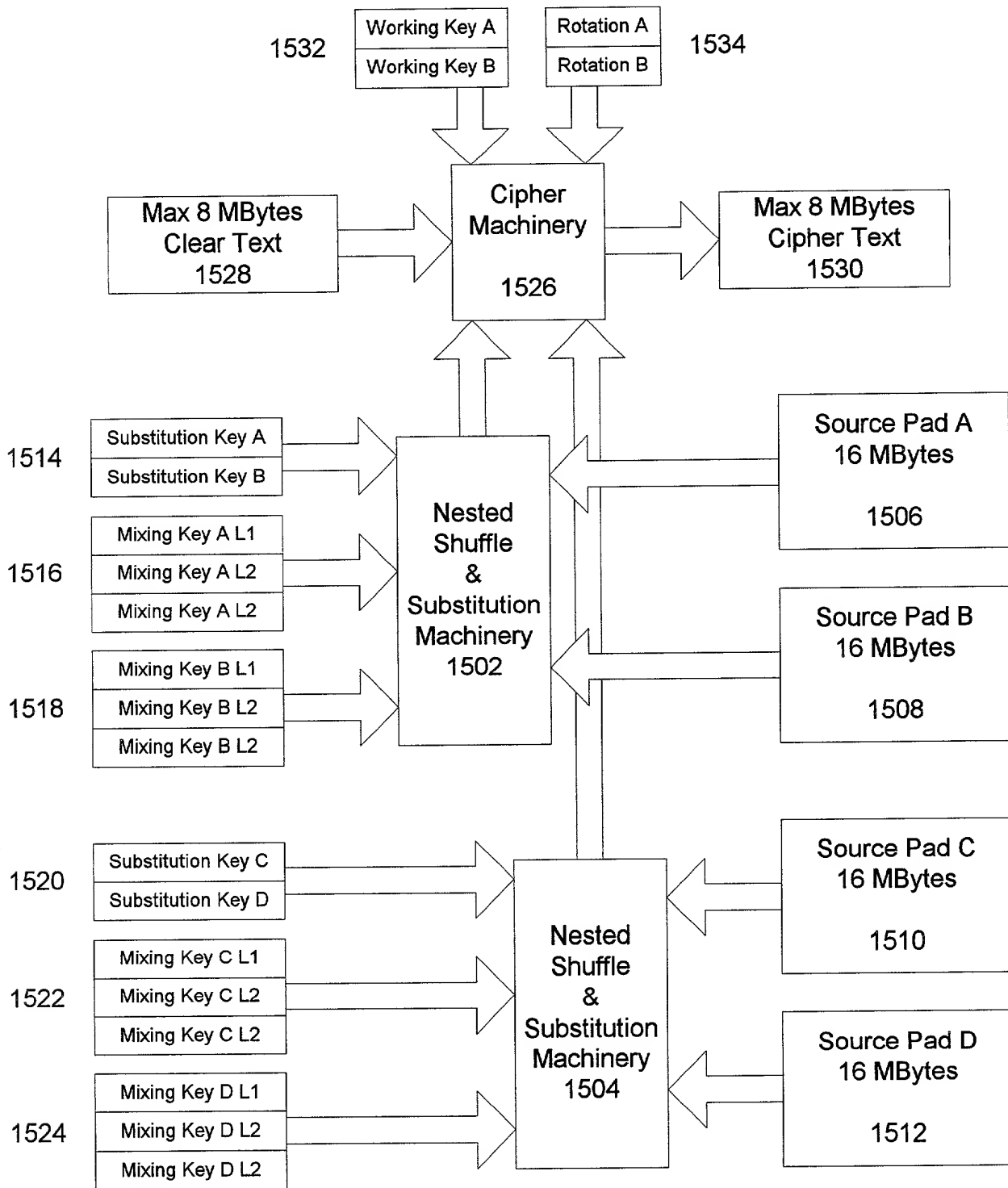


Fig. 16

DECRYPTION

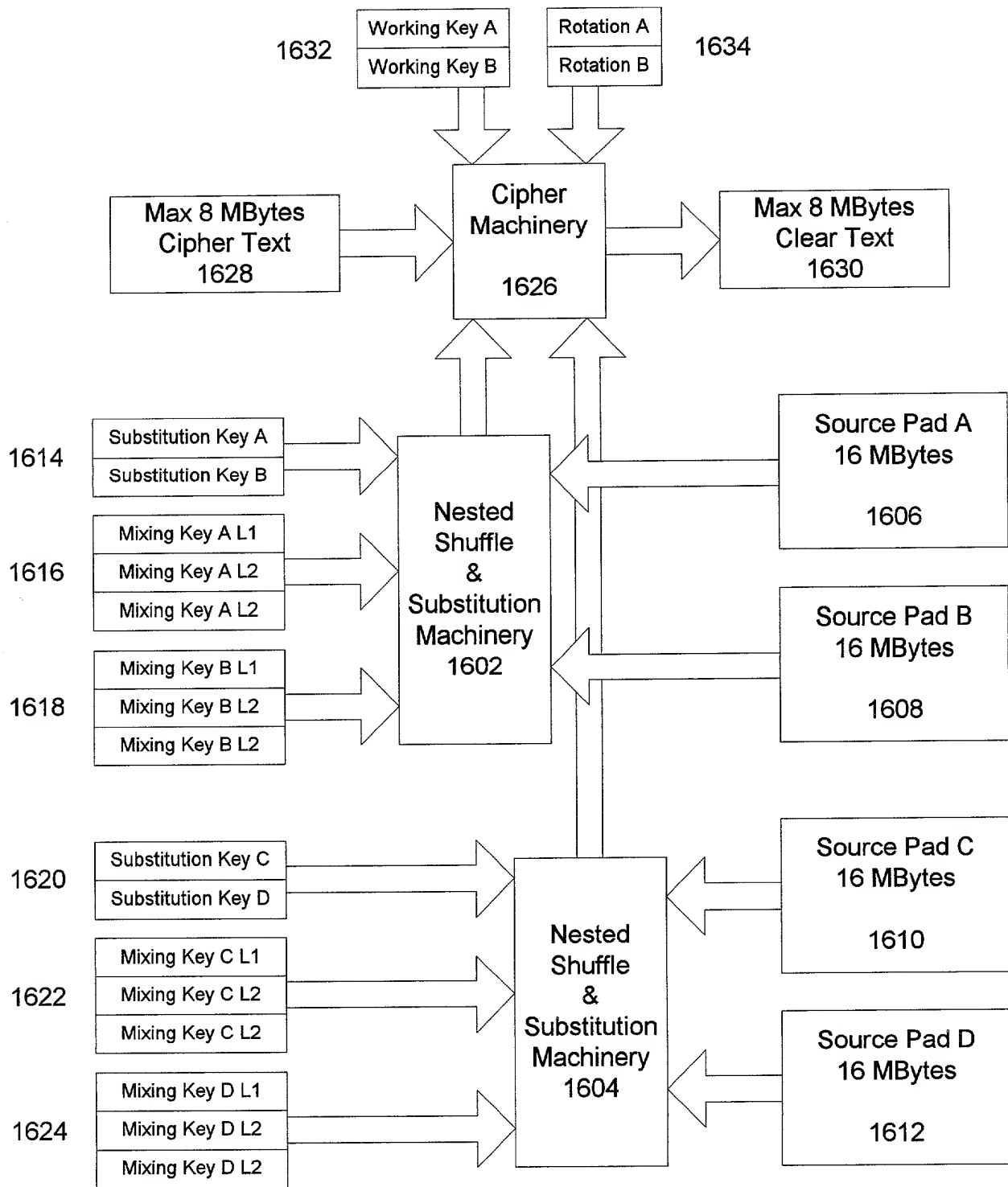


Fig. 17

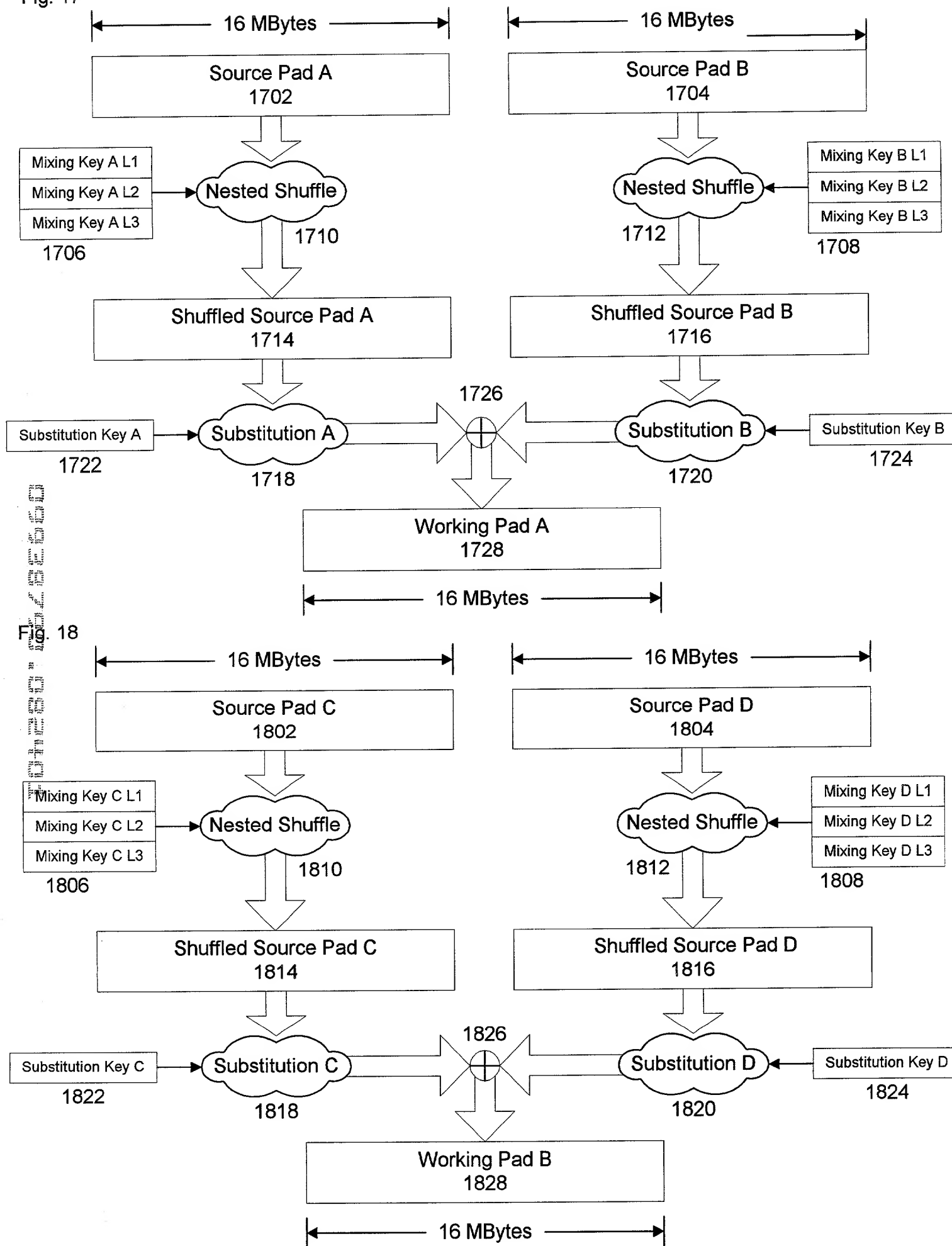


Fig. 19

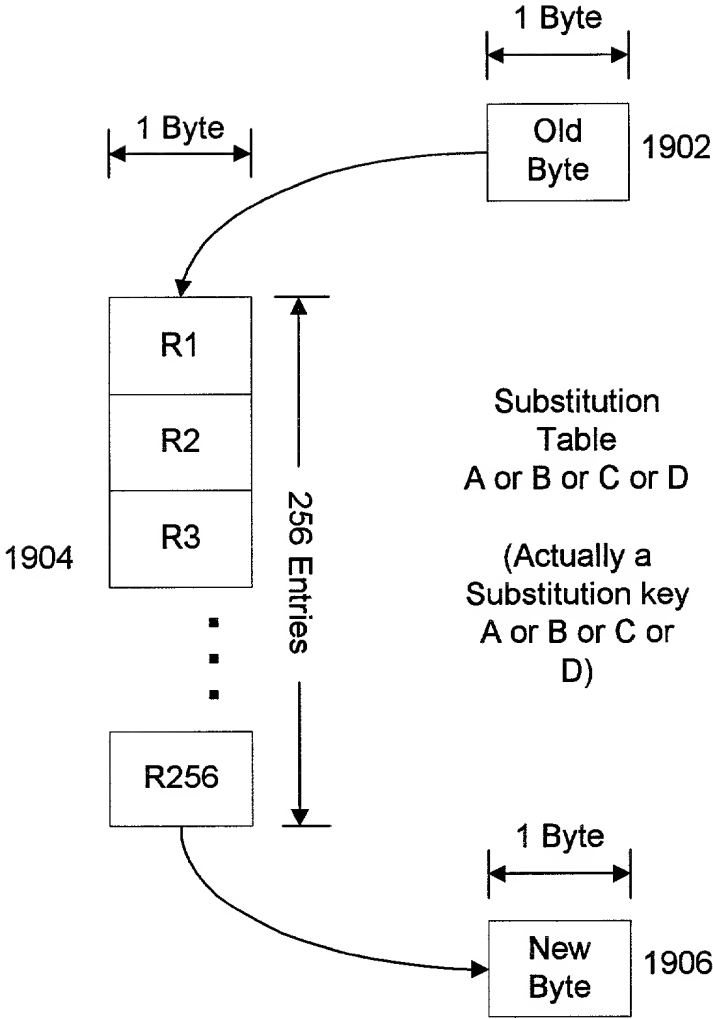


Fig. 20

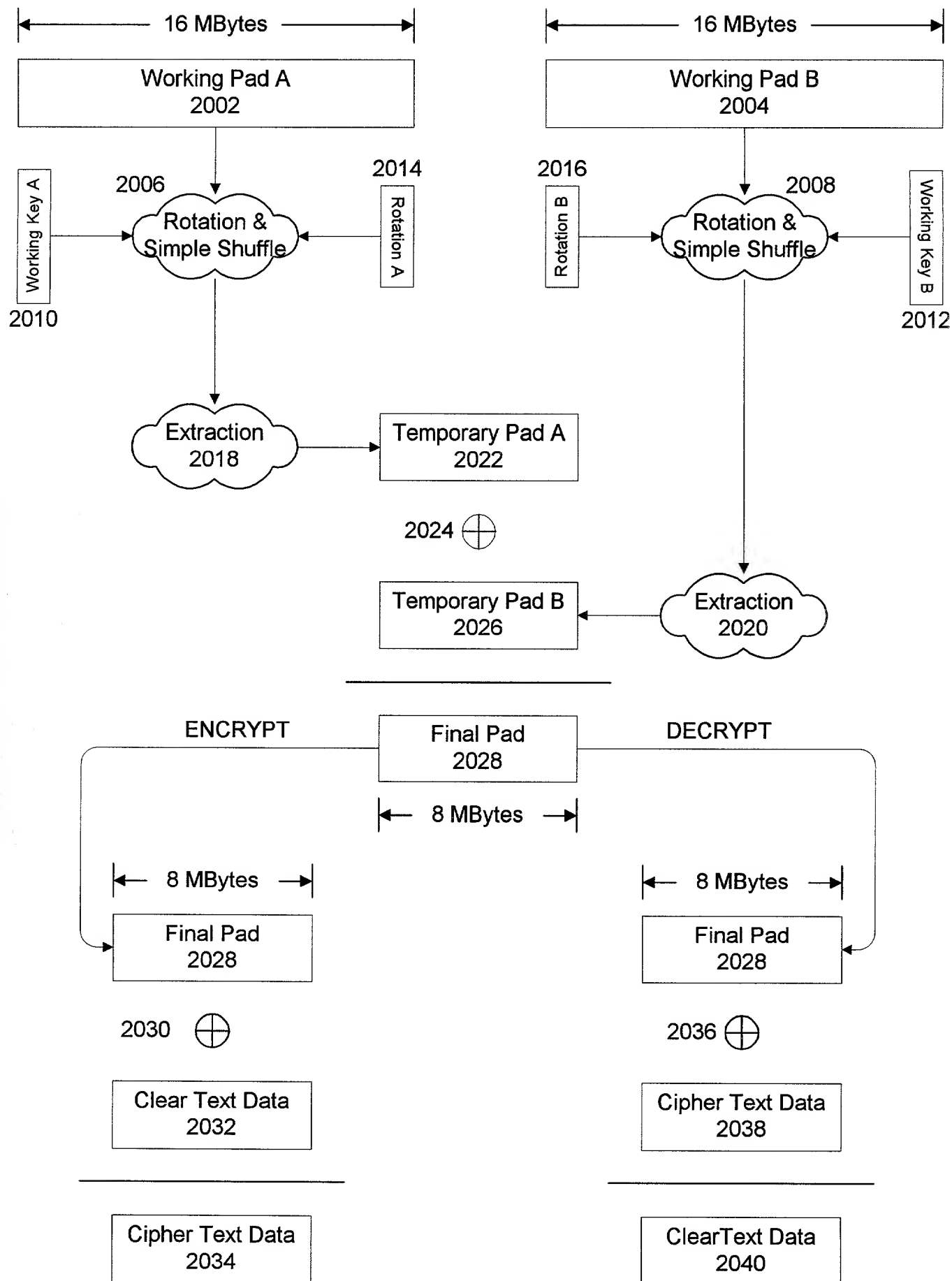


Fig. 21

Nested Shuffle Of A Source Pad (16 MB)

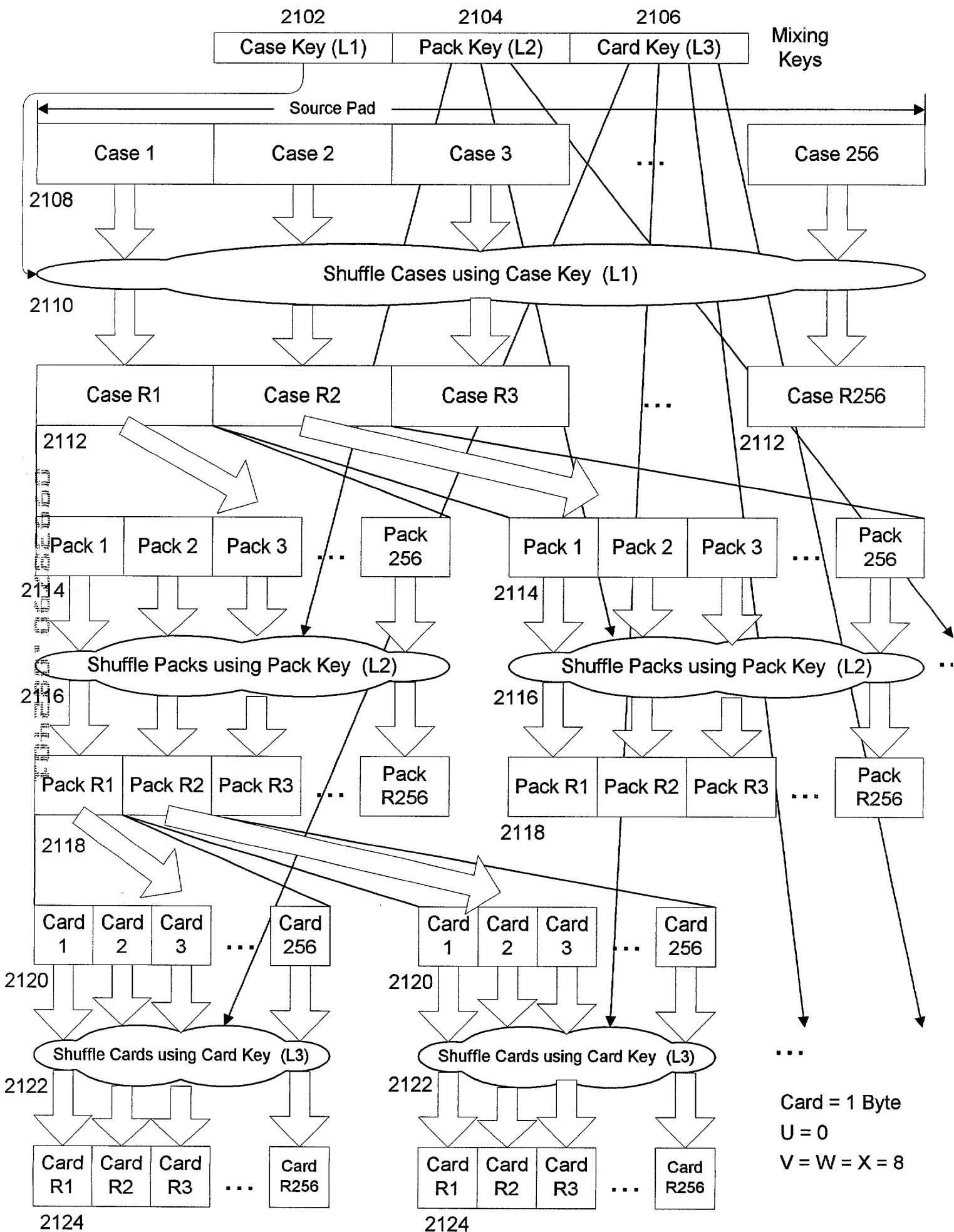


Fig. 22

Rotation & Simple Shuffle of Working Pad (16 MB)
and Extraction of a Temporary Pad (8MB)
Using a Working Key and Rotation Value

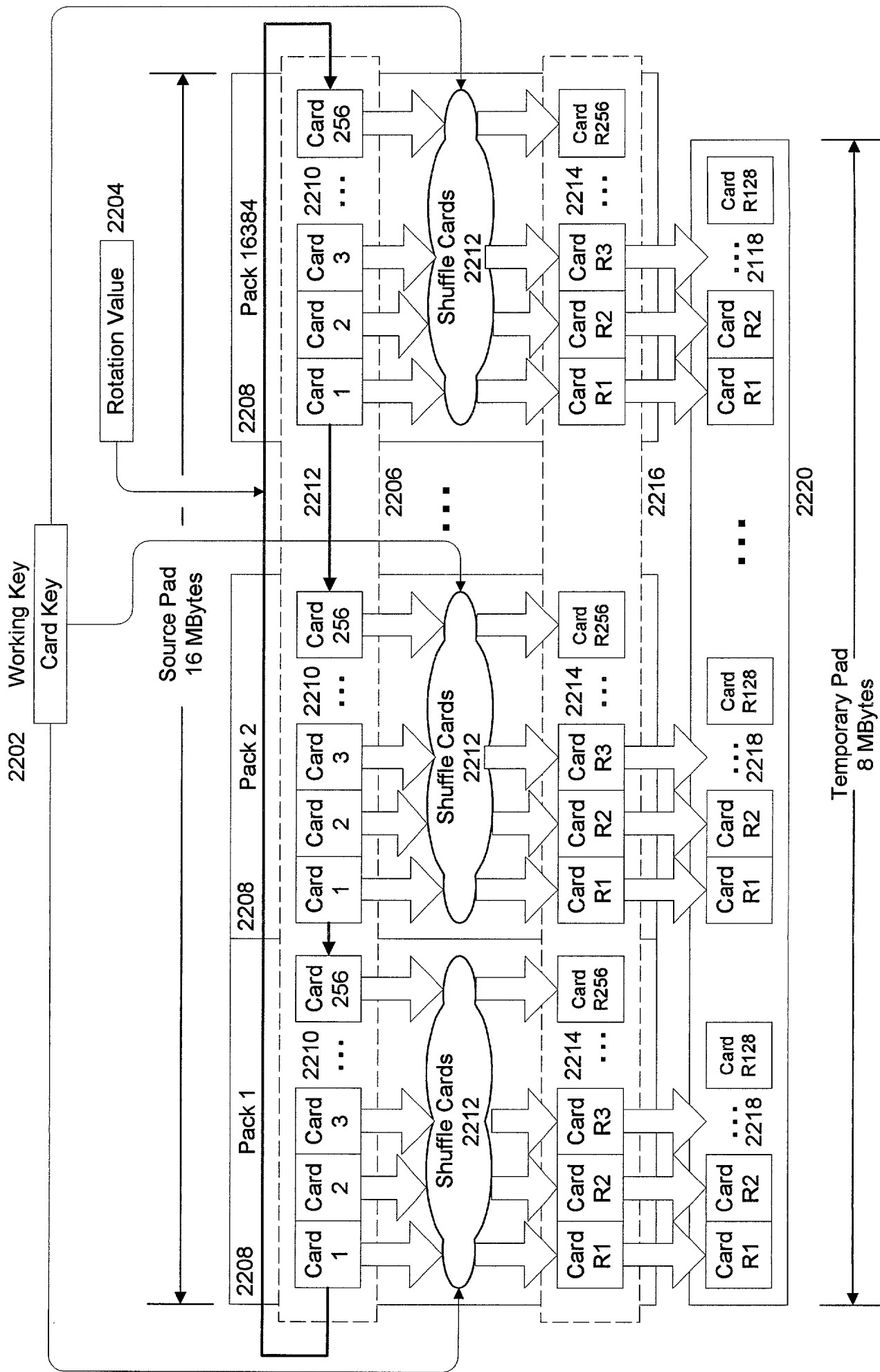


Fig. 23

Keyed One-Way Hash Function

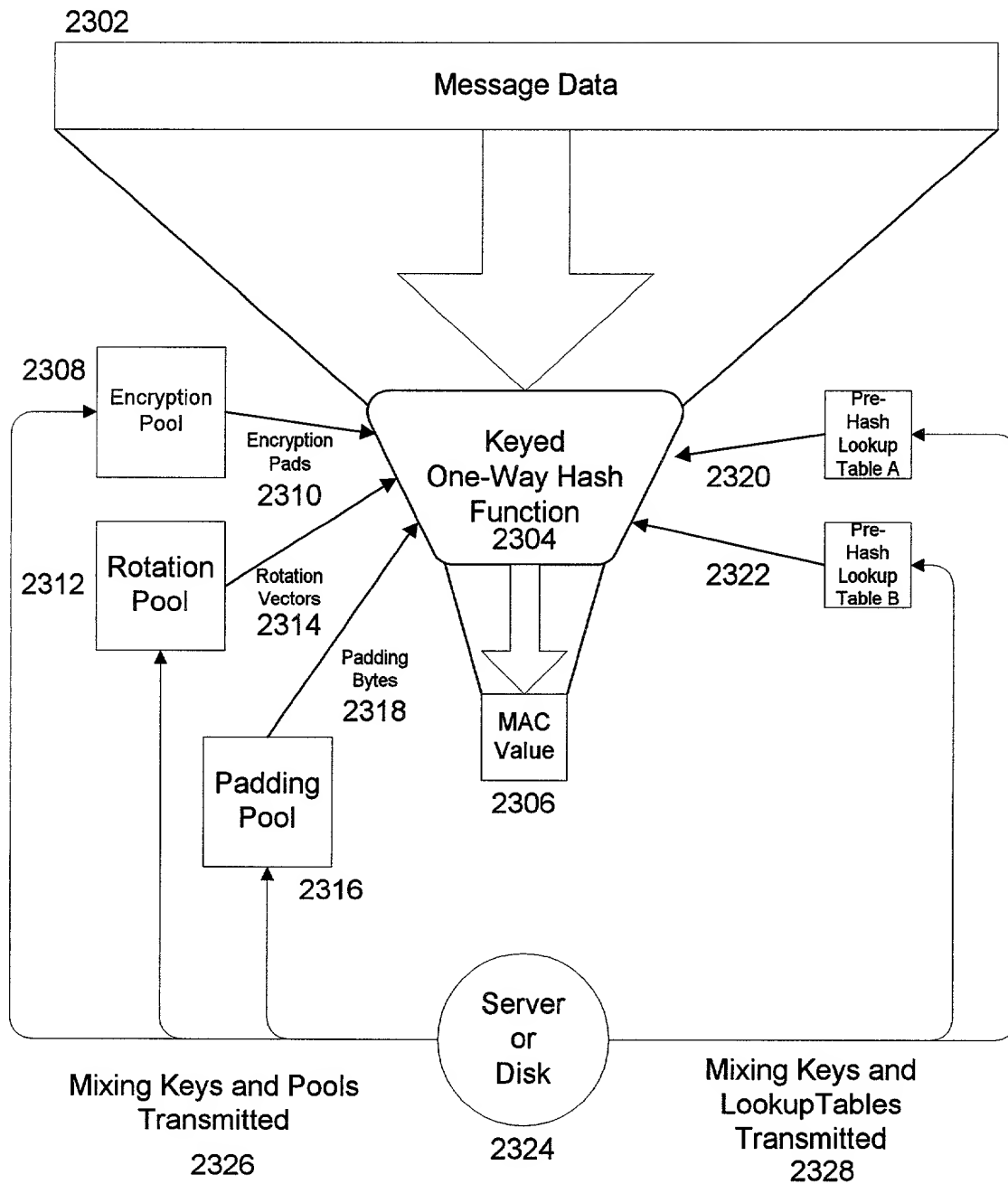


Fig. 24

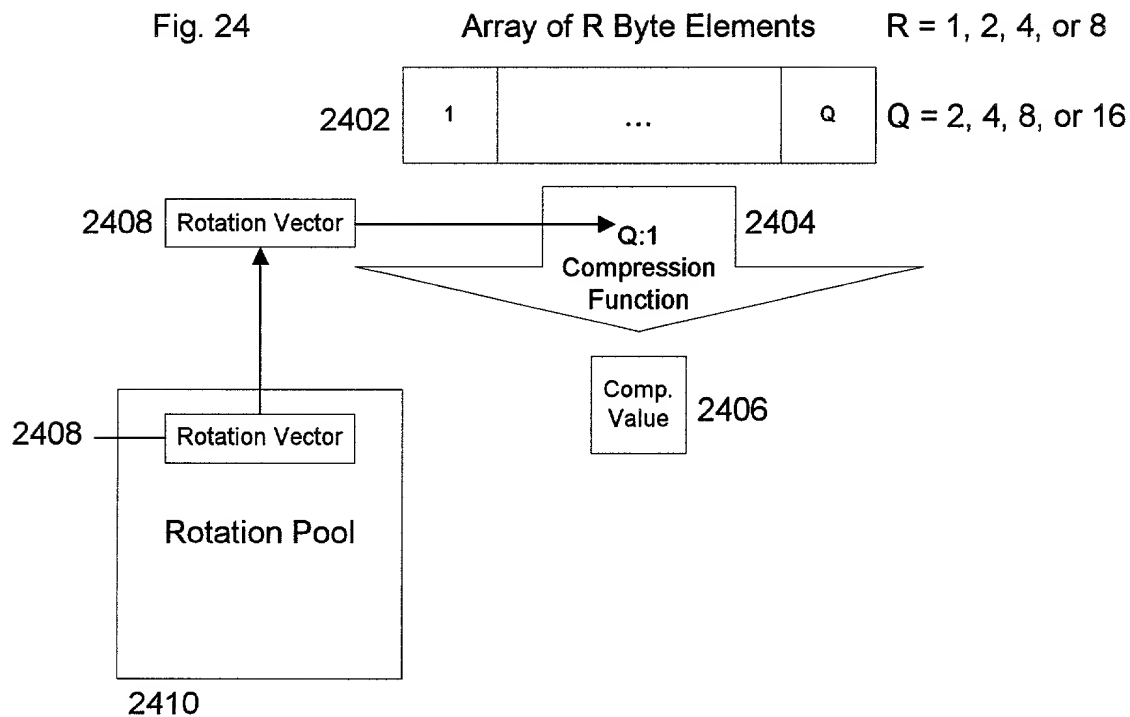


Fig. 25

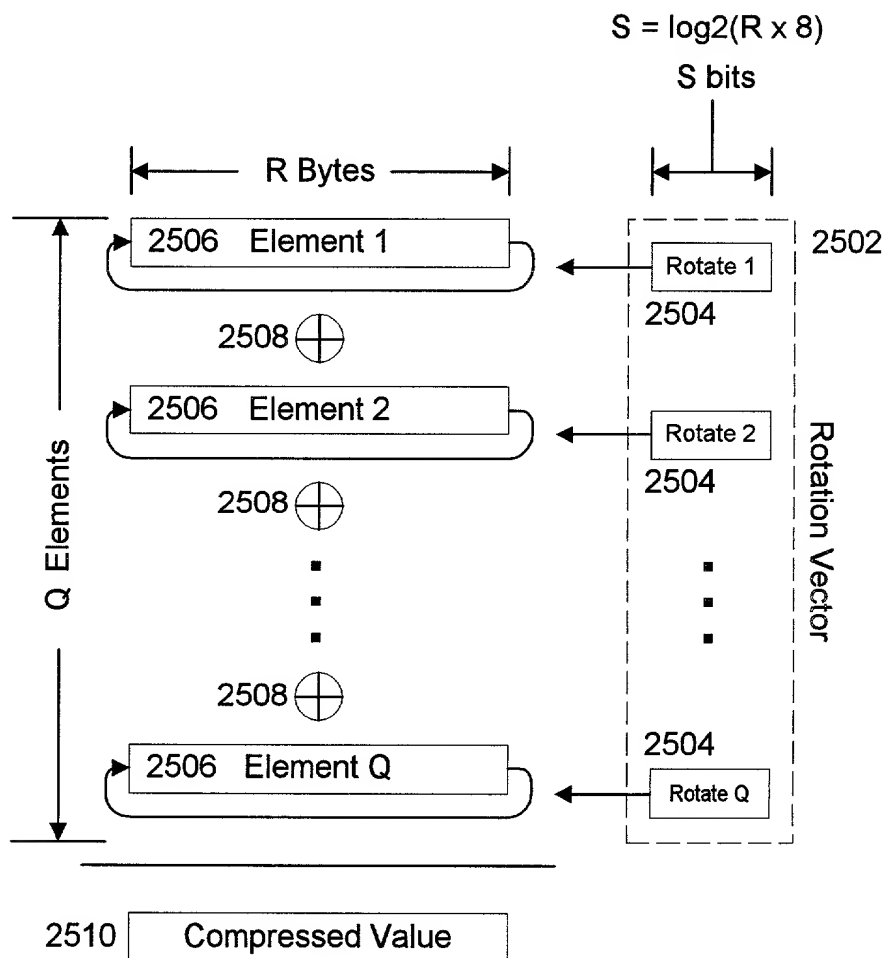


Fig. 26

2602

The following is an example of

Compressing a 64 Kilobyte Message

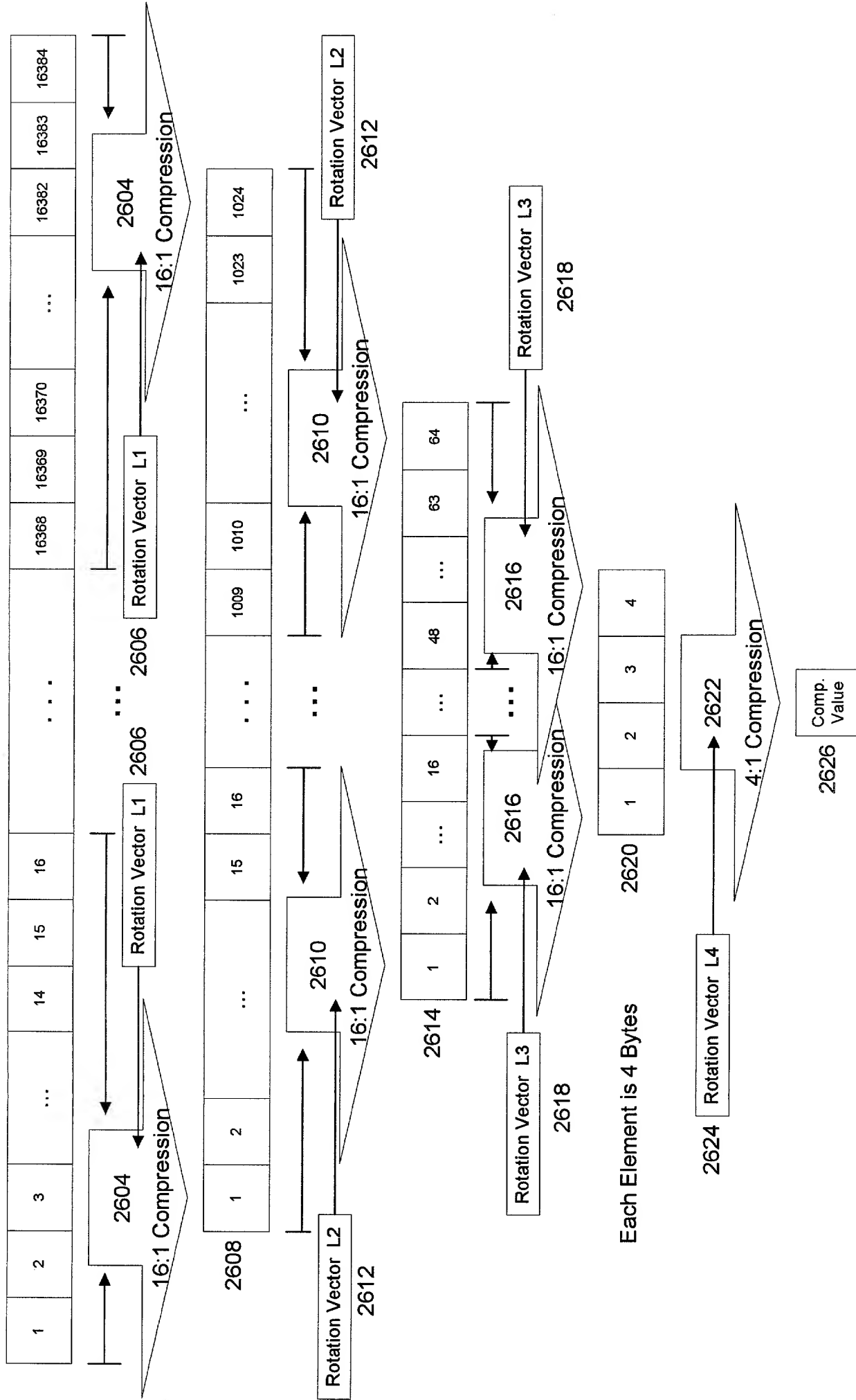


Fig. 27

Compressing a 64 Byte Message

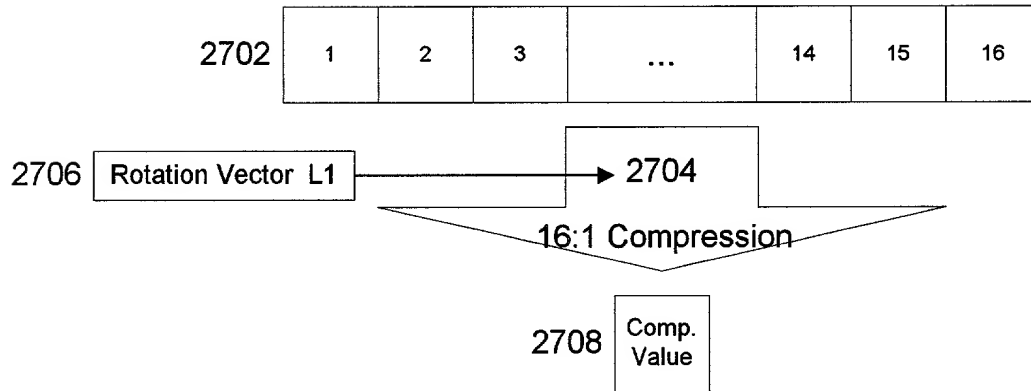


Fig. 28

Compressing a 1518 Byte Message

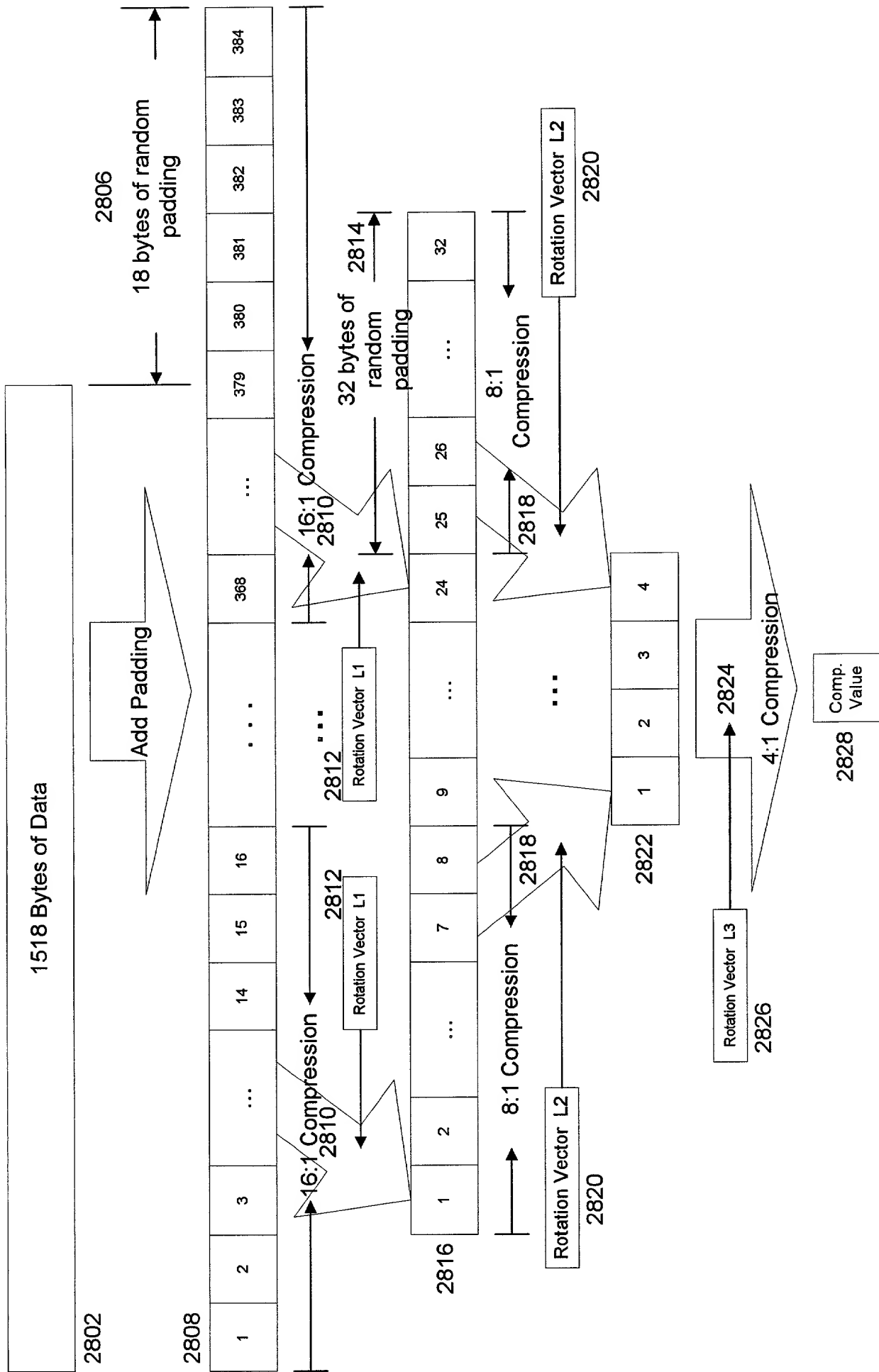
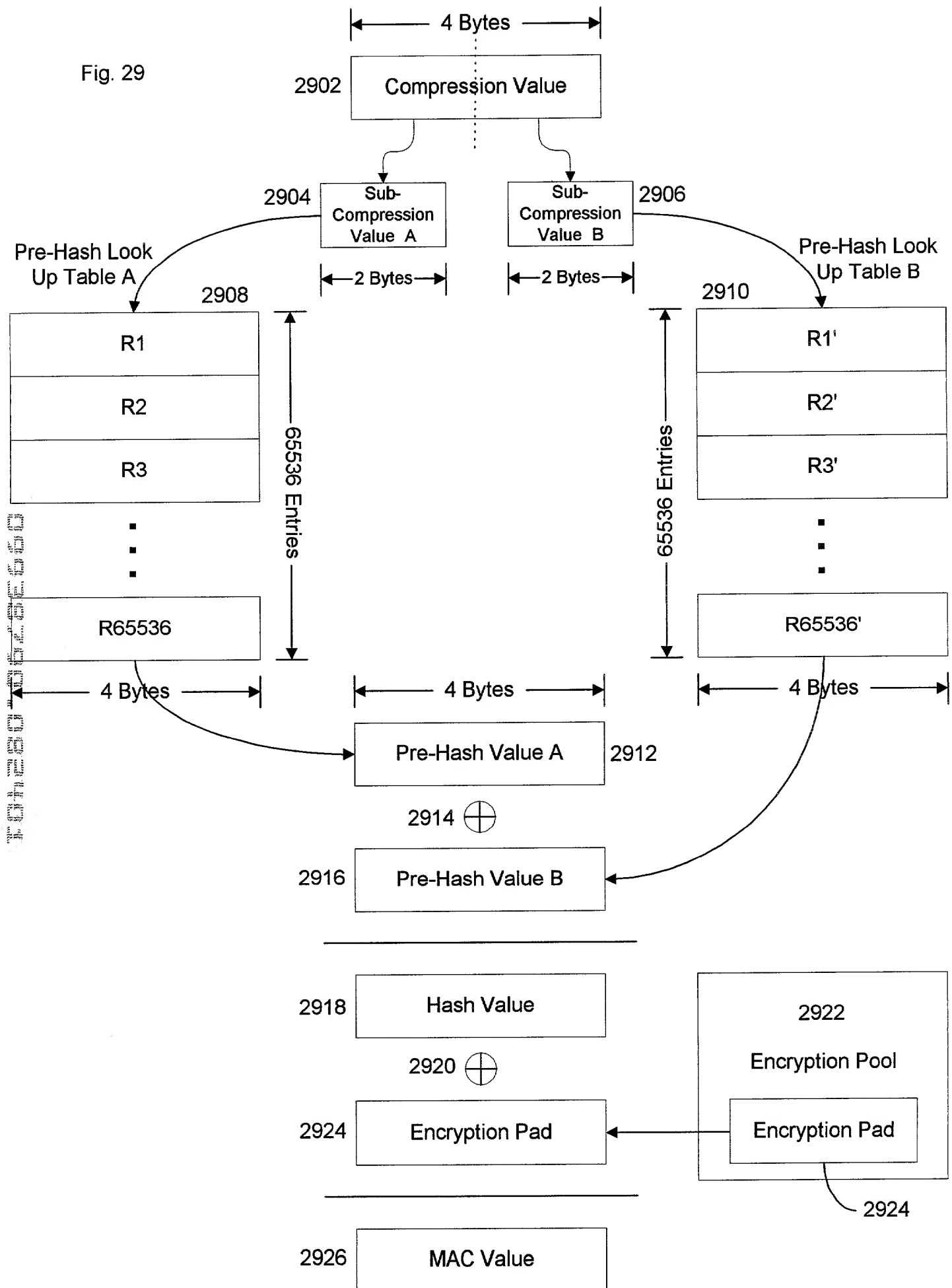


Fig. 29



Nested Shuffling a Pre-Hash Look Up Table (256 KB)

Fig. 30

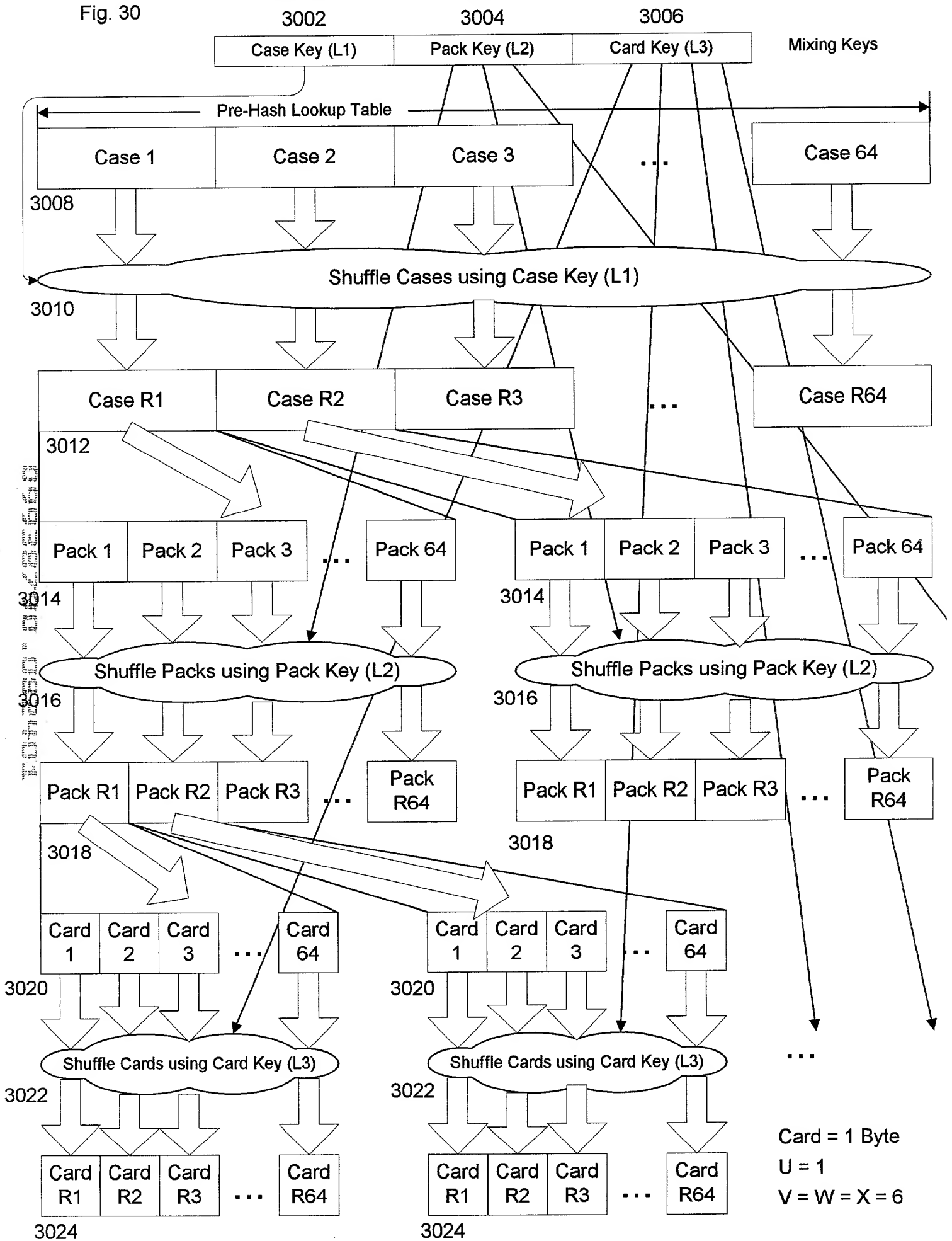


Fig. 31

Nested Shuffling an Encryption Pool (512 KBytes)

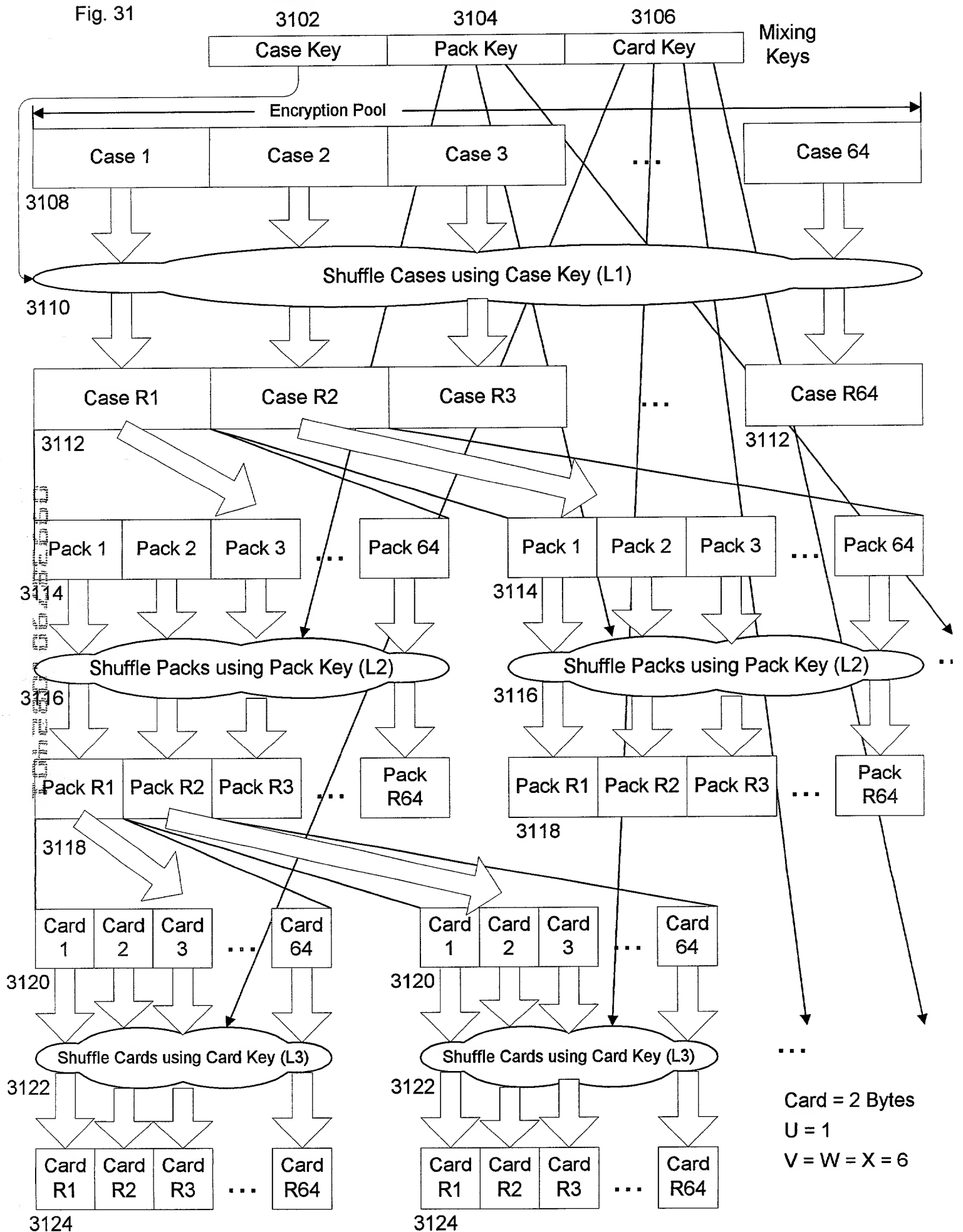
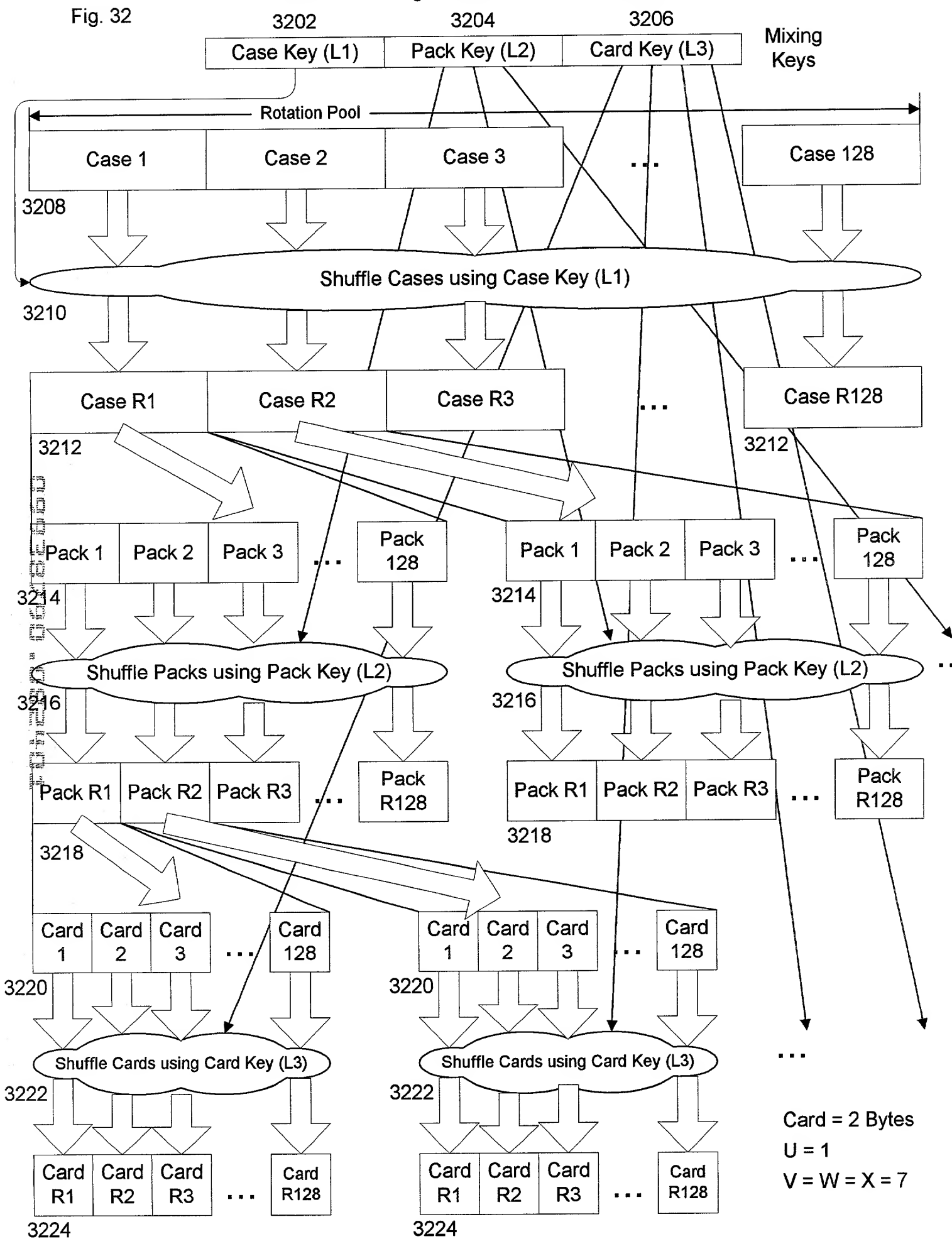


Fig. 32

Nested Shuffling A Rotation Pool (4 MBytes)



Shuffling A Padding Pool (256KB)

Fig. 33

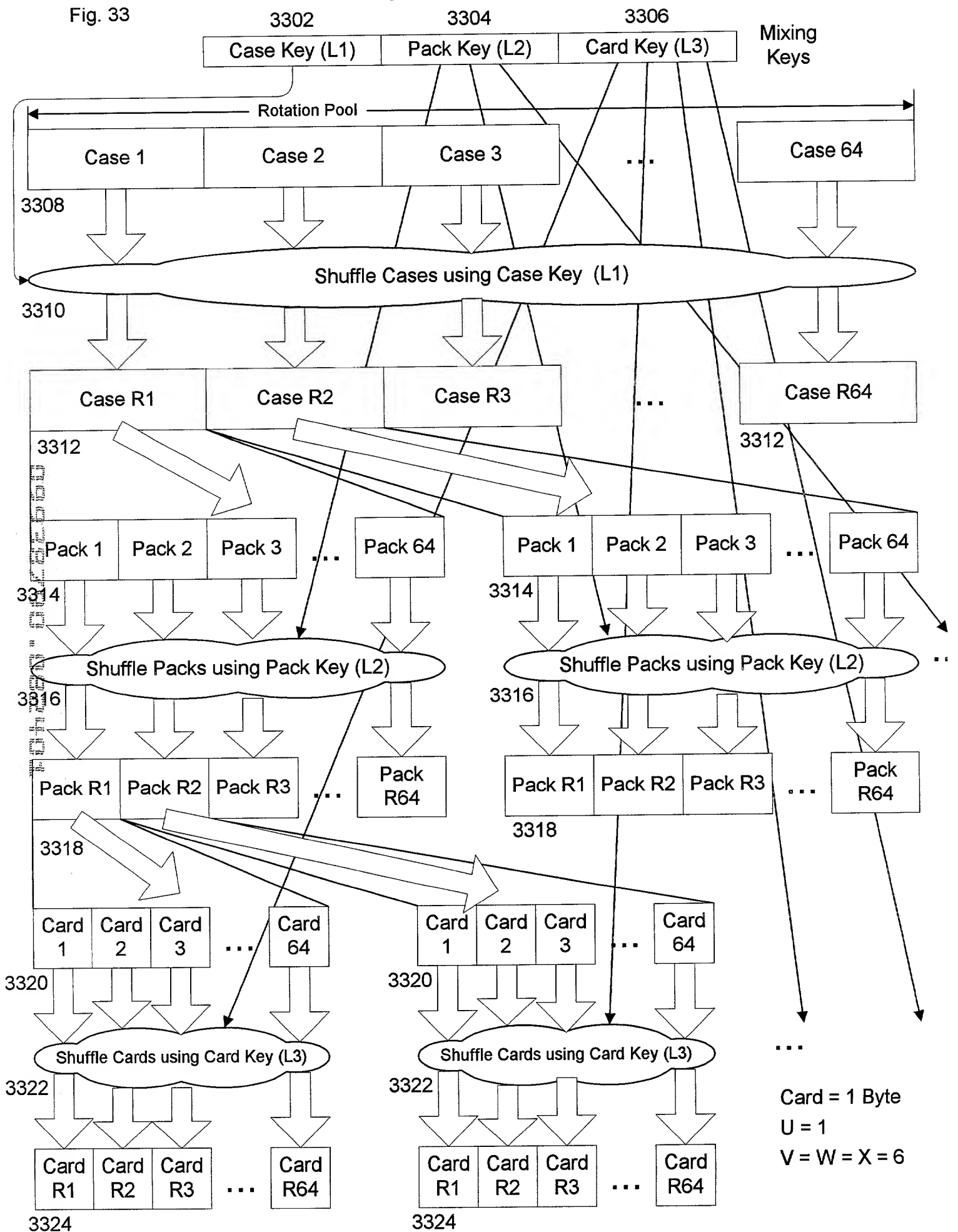


Fig. 34

